



# The University of Georgia

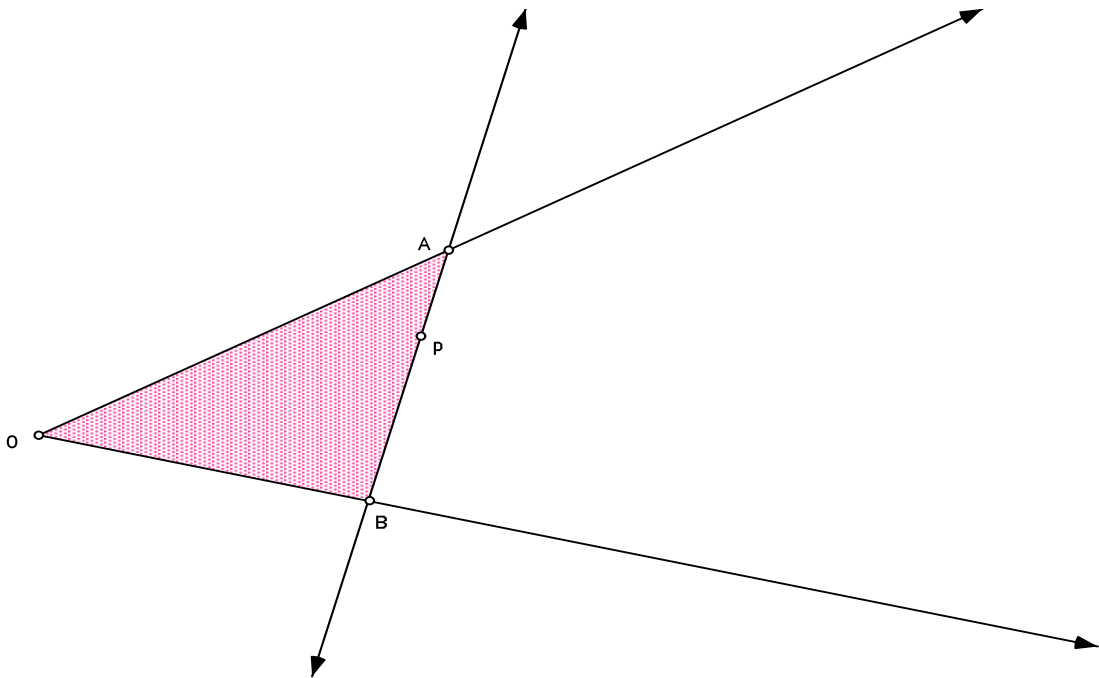
Mathematics Education Program  
J. Wilson, EMAT 6690

## Minimal triangle via internal point P in an angle

By  
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Q. Given an angle in a plane with vertex O and a point P in the interior of the angle.

Take a line through P intersecting the sides of the angle at points A and B.

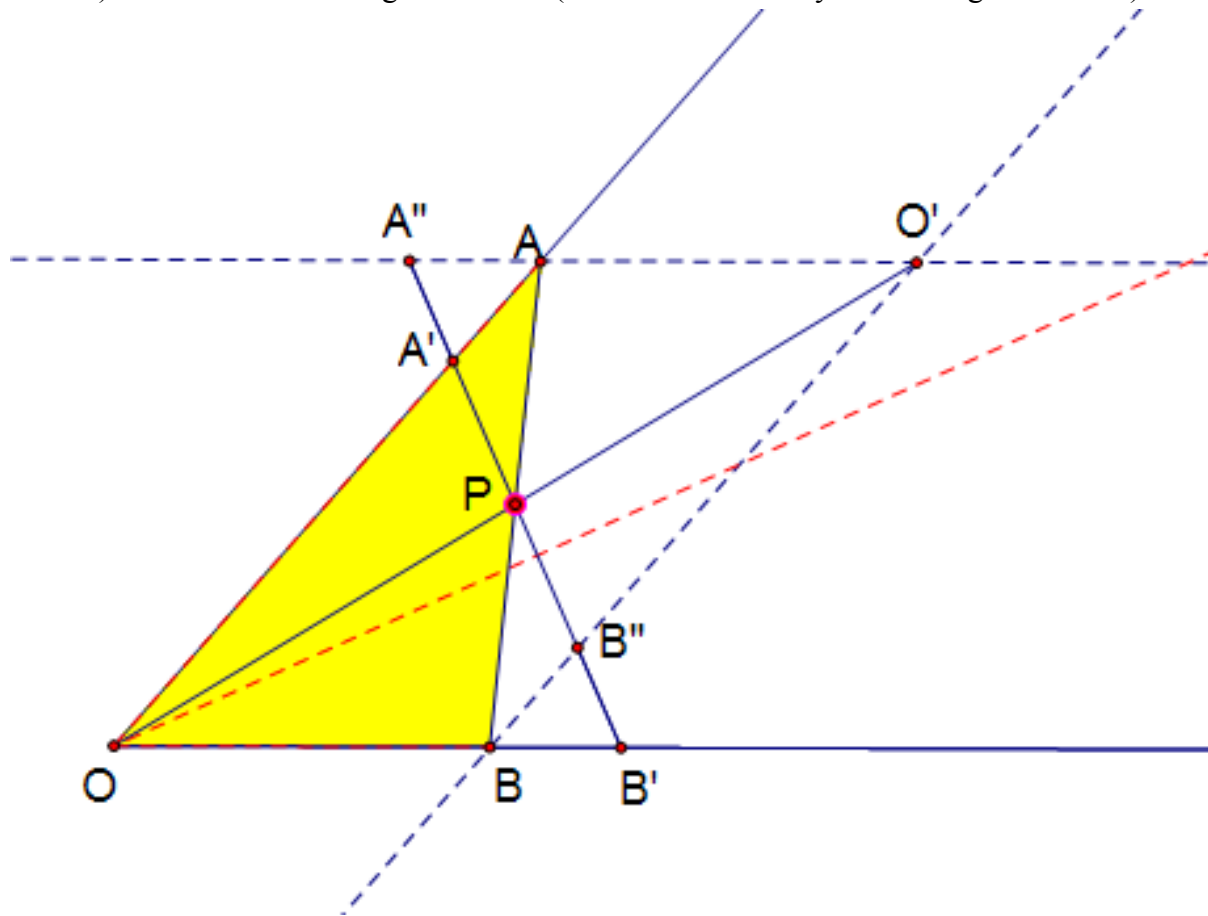


### Exploration by GSP

To find out minimal area of the triangle AOB, we can animate a point A.

Given any angle AOB, intuitively, there are two cases of p points, which lie on the angle bisector and not on the angle bisector.

Case 1) P is not on the angle bisector (The red dashed ray is the angle bisector.)



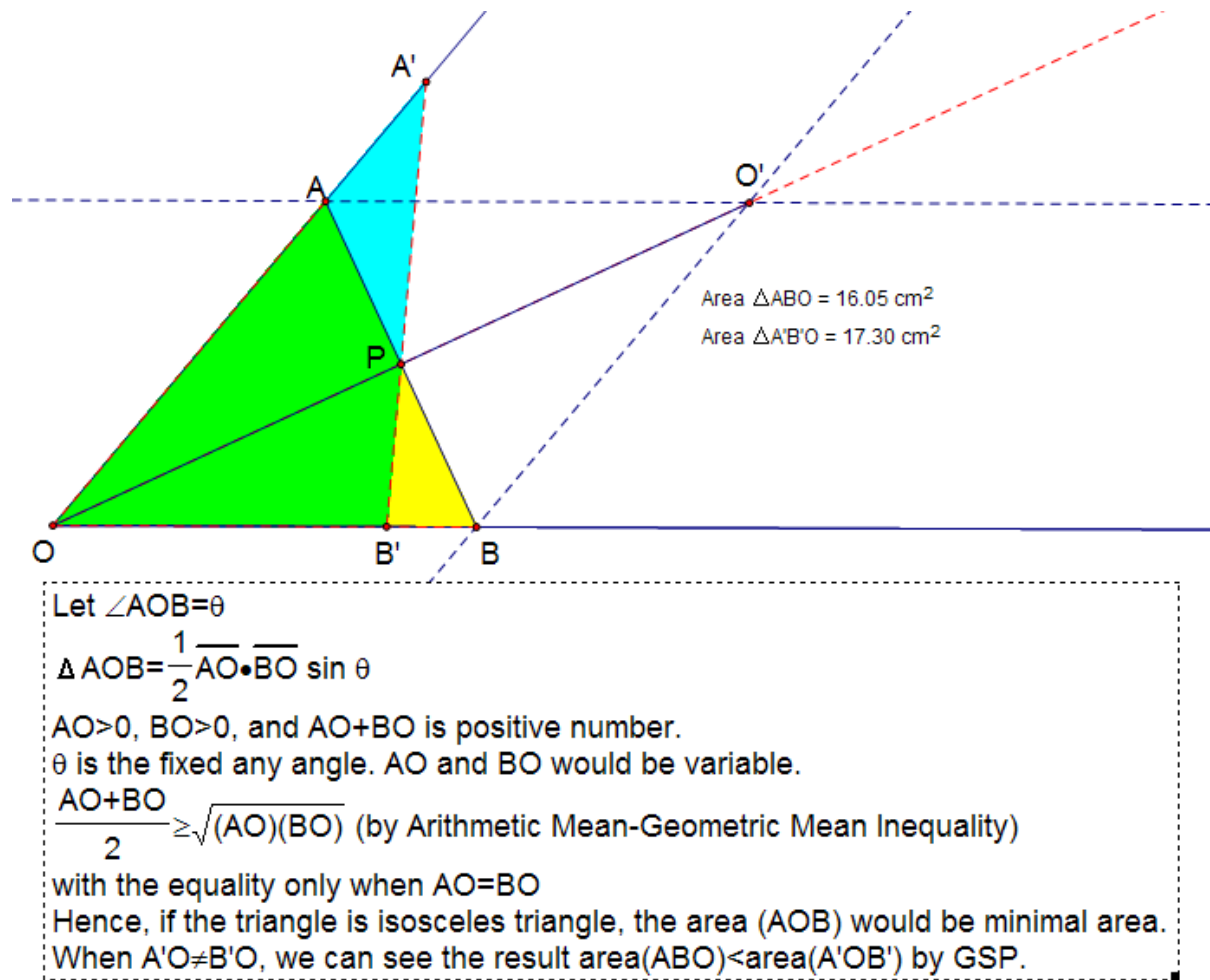
### How to Construct

1. Make a point  $O'$  on the ray  $OP$  such that  $OO' = 2OP$ .
2. Construct lines parallel to the sides of the angle through  $O'$ .
3. Let  $A$  and  $B$  be the points of intersection of the pairs of the lines.

Obviously, the parallel lines make a parallelogram  $OAO'B$  with  $P$  the midpoint of the diagonal  $OO'$ . It is then also the midpoint of the diagonal  $AB$  so that  $AB$  passes through  $P$ . Since two diagonals of parallelogram intersect at one point.

Let  $A'B'$  be another line through  $P$ .  $A'B'$  intersects  $AO'$  in  $A''$  and  $BO'$  in  $B''$ .





## Investigation

The area of triangle AOB would be smallest (nearly zero) as a point P approaches either a point O or sides of the angle. When a point P goes to a point O, the triangle would be close to one point. Also, when a point P approaches sides of the angle, the triangle would be close to the same segments. The line generating the minimal area is not unique.

## Geometric backgrounds as follows.

- Properties of parallelogram: 1) the opposite sides are congruent and parallel, 2) the diagonals intersect at one point and bisect the area.
- Triangle congruence such as SSS, SAS, and ASA.
- The equality of vertical angles and alternate angles when two lines are parallel.
- Triangle area formula:  $(1/2)(\text{side})(\text{side})\sin(\theta)$ .
- Arithmetic Mean-Geometric Mean Inequality
- How to construct the angle bisector

